

MATERIALS GUIDE

SOFTWARE ESSENTIALS COURSES

Helpful tips for planning your approach to buying materials for your course(s)

1. Start with what you need for the first class

- Bring a notebook and pen for taking notes.
- Focus on acquiring the items on your course list that are <u>required</u> for the first day of class. They are marked with an asterisk* on the list.

2. Budget for your supplies

- Art supplies can vary greatly in quality and price. Take some time to understand the pacing of the course and your own learning goals to make informed decisions about what to buy. Instructors will provide more details about the specific materials needed for each course. Talk to them for advice!
- You may already have suitable materials at home; it is not necessary to purchase new materials for every course.
- **future skills grant students:** Courses that are eligible for the future skills grant will include information about the maximum approved reimbursement amount for material costs. Only materials purchased between Fall 2024 registration open and reimbursement submission deadline for the term will be eligible for reimbursement. Please make sure to track your expenses, and keep all your original receipts. Expenses that exceed the \$3500 lifetime limit will not be reimbursed.

3. Set up any required software

For courses that require software for the first day of class: purchase, download, and install the
required software before the first day of class. This will allow you time to troubleshoot any potential
installation issues. Most required software are free or have low-cost educational versions that are
available to you as an ECU Continuing Studies student.

Ready to Get Started? Look for your Course List



CSSO 010: Introductory Windows for Optimized Workflows

Recommended Course Materials	Approximate Costs
Notebook and pen	\$10.00

If you are using your future skills grant funds, the maximum approved reimbursement for material costs is \$10.00

CSSO 100: Introductory Adobe Photoshop

Required Course Materials	Approximate Costs
Adobe Photoshop*	
The Adobe Creative Cloud license includes access to all Adobe tools and software. Click the link to <u>visit the Adobe Creative Cloud Education Plan webpage</u>	\$311.88 for a 12-month educational license
Download Adobe Creative Cloud on your computer and install <i>Adobe Photoshop</i> .	
Recommended	
Notebook and pen	\$10.00

^{*}required for the first day of class

If you are using your **future skills grant funds**, the maximum approved reimbursement for material costs is **\$321.88** You may have print projects in this course. Emily Carr has on-campus printers and printing services through the Document Output Center (DOC). Please consult with your instructor before printing.

CSSO 101: Introductory Adobe Illustrator

Required Course Materials	Approximate Costs
Adobe Illustrator*	
The Adobe Creative Cloud license includes access to all Adobe tools and software. Click the link to <u>visit the Adobe Creative Cloud Education Plan webpage</u>	\$311.88 for a 12-month educational license
Download Adobe Creative Cloud on your computer and install Adobe Illustrator.	
Recommended	
Notebook and pen	\$10.00

^{*}required for the first day of class

If you are using your **future skills grant funds**, the maximum approved reimbursement for material costs is **\$321.88** You may have print projects in this course. Emily Carr has on-campus printers and printing services through the Document Output Center (DOC). Please consult with your instructor before printing.

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CSSO 102: Introductory Adobe InDesign

Required Course Materials	Approximate Costs
Adobe InDesign*	
The Adobe Creative Cloud license includes access to all Adobe tools and software. Click the link to <u>visit the Adobe Creative Cloud Education Plan webpage</u>	\$311.88 for a 12-month educational license
Download Adobe Creative Cloud on your computer and install Adobe InDesign.	
Recommended	
Notebook and pen	\$10.00

^{*}required for the first day of class

If you are using your **future skills grant funds**, the maximum approved reimbursement for material costs is **\$321.88** You may have print projects in this course. Emily Carr has on-campus printers and printing services through the Document Output Center (DOC). Please consult with your instructor before printing.

CSSO 103: Introductory Adobe Premiere Pro

Required Course Materials	Approximate Costs
Adobe Premiere Pro*	
The Adobe Creative Cloud license includes access to all Adobe tools and software. Click the link to <u>visit the Adobe Creative Cloud Education Plan webpage</u> Download Adobe Creative Cloud on your computer and install <i>Adobe Premiere Pro</i> .	\$311.88 for a 12-month educational license
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Recommended	
Notebook and pen	\$10.00
Camera Phone (if you have one)	

^{*}required for the first day of class

If you are using your future skills grant funds, the maximum approved reimbursement for material costs is \$321.88

CSSO 104: Introductory Adobe After Effects

Required Course Materials	Approximate Costs
Adobe After Effects*	
The Adobe Creative Cloud license includes access to all Adobe tools and software. Click the link to visit the Adobe Creative Cloud Education Plan webpage	\$311.88 for a 12-month educational license
Download Adobe Creative Cloud on your computer and install Adobe After Effects.	
Recommended	
Notebook and pen	\$10.00

^{*}required for the first day of class

If you are using your **future skills grant funds**, the maximum approved reimbursement for material costs is **\$321.88**

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CSSO 105: Introductory Maya

Required Course Materials	Approximate Costs
Autodesk Maya 3D*	
For instructions how to download Autodesk Maya, go to ECU Knowledge Base and login using your myEC credentials.	Free with a 1-year educational license
Adobe Photoshop	
Adobe Premiere Pro	
Adobe After Effects (recommended)	
The Adobe Creative Cloud license includes access to all Adobe tools and software. Click the link to <u>visit the Adobe Creative Cloud Education Plan webpage</u>	\$311.88 for a 12-month educational license
Download Adobe Creative Cloud on your computer and install <i>Adobe Photoshop</i> , <i>Adobe Premiere Pro</i> and <i>Adobe After Effects (recommended)</i> .	
Recommended	
Drawing tablet (such as Wacom or HUION)	Drawing tablet starting at \$90.00
or	Apple iPad starting at \$499
Apple iPad + Apple Pencil (if using Procreate)	Apple Pencil Starting at \$109
Procreate	
This app is available for iPad through the Apple App Store, and costs \$17.99 CAD. Using your iPad, click to download the app.	\$17.99

^{*}required for the first day of class

If you are using your **future skills grant funds**, the maximum approved reimbursement for material costs is **\$1,831.88** The maximum reimbursement amount for this course allows you to select either a drawing tablet or an iPad. Talk with your instructor for recommendations about type, quality, and size to match your interest level and learning goals.

CSSO 107: Introductory Blender

Required Course Materials	Approximate Costs
Blender*	Free
This software is free to use. Click to <u>download the software</u> .	Tite
Recommended	
Notebook and pen	\$10.00

^{*}required for the first day of class

If you are using your **future skills grant funds**, the maximum approved reimbursement for material costs is **\$10.00**

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CSSO 108: Introductory Houdini

Required Course Materials	Approximate Costs
Houdini*	
This software is free for students during the duration of the course. An instructional package on how to access Houdini will be provided to registered students 5 days before the course start date.	Free
Recommended	
Notebook and pen	\$10.00

^{*}required for the first day of class

If you are using your **future skills grant funds**, the maximum approved reimbursement for material costs is **\$10.00**

CSSO 109: Adobe CC Essentials

Required Course Materials	Approximate Costs
Adobe Photoshop* Adobe Illustrator* Adobe InDesign* The Adobe Creative Cloud license includes access to all Adobe tools and software. Click the link to visit the Adobe Creative Cloud Education Plan webpage Download Adobe Creative Cloud on your computer and install Adobe Photoshop, Adobe Illustrator and Adobe InDesign.	\$311.88 for a 12-month educational license
Recommended	
Notebook and pen	\$10.00

^{*}required for the first day of class

If you are using your **future skills grant funds**, the maximum approved reimbursement for material costs is **\$321.88** You may have print projects in this course. Emily Carr has on-campus printers and printing services through the Document Output Center (DOC). Please consult with your instructor before printing.

CSSO 115: Introductory Unity

Required Course Materials	Approximate Costs
Unity* Download Unity on to your computer. Click the link to visit the Unity Student Plan webpage	Free download for Unity Student Plan

^{*}required for the first day of class

CSSO 116: Introductory Unreal

Required Course Materials	Approximate Costs
Unreal Engine* Download Unreal Engine on to your computer by installing Epic Games Launcher. Click the link to visit the Unreal Engine website and follow the instructions	Free Download

^{*}required for the first day of class

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